Block Online Expectation Maximization for the SLAM problem

Gersende Fort

LTCI, CNRS & Telecom ParisTech, France

Joint work with Sylvain Le Corff and Eric Moulines.

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SLAM: Simultaneous Localization and Mapping

- **Goal:** in the landmark-based SLAM, a robot has to simultaneously (*a*) localize static landmarks and, (*b*) estimate its position.
- **Classical approach:** Introduce a linear Gaussian Hidden Markov model (HMM) where the hidden state both contains
 - a dynamic component: the position of the robot at the current time,
 - a static component: the collection of the positions of the landmarks.
- Extensions: How to solve the SLAM problem
 - i) when a linear Gaussian HMM is a poor model for the data
 - ii) in order to avoid degeneracy of the filters due to the static component?
- **Our answer:** the map is a parameter of the non linear and non gaussian HMM with hidden state collecting the position of the robot.
- \hookrightarrow How to solve online inference in non linear and non Gaussian HMM?

Block Online Expectation Maximization algorithm

We propose a new algorithm

- based on EM for solving inference in models with latent variables,
- combined with Particle Filtering, for solving the E-step in (non linear non Gaussian) HMM with general state space,
- which is an online algorithm: each observation is used only once and need not to be stored.

and illustrate its behavior when applied to the SLAM.

\hookrightarrow Poster # 12

Out of the scope of the poster but available: characterization of the limiting points of the algorithm as the stationary points of the limiting normalized log-likelihood of the observations.